

Michael Myers

Freelance Illustrator and Designer/2d and 3d animator

Ames, IA, USA

319-215-1047

mbmyers@gmail.com

<http://www.drawsgood.com>

I am an illustrative designer, specializing in graphic illustrations, as well as animation and layouts. I have experience with web development (html/css) as well as developing graphics for mobile devices (iOS and Android). I also have 3d modeling and animation experience, creating low poly models for in-game use, as well as efficient UV Layout and texturing.

EXPERIENCE

IA, USA

Aug 2012

WebFilings

Visual Designer

Responsible for icon creation and visual design of web applications. Work with marketing and sales to create infographics and illustrations to help promote the WebFilings brand, as well as infographics for internal use/education. Work closely with the UX team to provide art assets and iconography.

Cedar Falls, IA, USA

Feb 2008

Phantom EFX

Artist/Animator (2d and 3d)

I create illustrations and animations for PC Slot machine games. Utilizing both 2d image making and animation programs (i.e. Adobe Photoshop and Adobe After Effects), as well as the 3d animation and modeling package Autodesk Maya, I am responsible for creating animations, ui elements and making the user experience fun and enjoyable. I have also been involved in exploring new ways to simplify the production pipeline from artist to programmer. I am also the primary 3d artist on Reel Deal Live, a 3d online casino experience.

IA, USA

Aug 2012 – Oct 2012

Manpower

Freelance Illustrator

Worked alongside Susan Weber, who art directed the illustrations created for the 2013 Manpower Group calendar. Created sketches and 12 final vector illustrations, one for each month of the year. The theme centered around "Everyday Heroes", which explored real life stories and translated them into superhero personas.

Waterloo, IA, USA

Jan 2007

Drawsgood Illustration and Design

Owner, Artist

While working under the name Drawsgood Illustration and Design, I have completed illustration and design projects for companies such as Jess3, Project Magazine, Indomina, Kano Apps, Clif Bar, The Leith Agency and many other businesses. I have done infographic, poster design, character illustration, pixel art and animation and general design for these companies.

IA, USA

Jan 2005 – Jan 2006

Winning Solutions, Inc

Web design and development

While working at Winning Solutions, Inc., I was responsible for keeping current client websites up to date, as well as helping to define the look and feel of new client sites.

IA, USA

JESS3

Freelance designer/illustrator

Provided illustration, poster design, infographics, icon concepts and graphic design on a freelance basis.

IA, USA

Kano Apps

Freelance Character Artist

Created character illustrations for the majority of the characters within the game "Hollywood Zombies". Worked closely with Jose Brand, art director at Kano Apps to ensure look and feel was correct.

USA

The Leith Agency

Freelance Illustration

IA, USA

CLIF Bar

freelance illustrator/designer

Created concepts and final illustration for CLIF Bar.

USA

Fast Company

Freelance Illustrator

Created pixel art banners and illustrations for the November issue of Fast Company magazine.

USA

Starfish

Pixel artist and animator

Created backgrounds, assets character and effect animations for an html5 based physics game

EDUCATION

Ames, IA, USA

Aug 2000 – Dec 2007

Iowa State University

Bachelor of Fine Arts

SKILLS

Photoshop, Illustrator, Dreamweaver, Animation, Character Design, Digital Painting, MAYA, Concept Art, After Effects, Pixel Art, Icon Design, User Interface, Manga Studio, Tshirt Design
